

St John's CE Infant School

Medium Term Plan - English

Term: Autumn 1 Super Me

Activity	Objective	Success Criteria
News writing - write a post card. Cold Task.	To say out loud what they are going to write about. To compose a sentence orally before writing it. Re-reading what they have written to check that it makes sense. To discuss what has been written with the teacher or other pupil. Read their writing aloud clearly enough to be heard by their peers and the teacher.	I can sit correctly at a table, holding a pencil comfortably and correctly. I can say my sentence out loud. I can form my letters correctly.
"Super Red Riding Hood" Write captions and speech bubbles.	To compose a simple sentence. To begin to punctuate a simple sentence correctly.	I can identify words that rhyme. I can construct my own poem. I can perform a poem.
Predict and write the ending to a story.	To plan an ending to a story. To say a sentence out loud. To punctuate a sentence correctly. To use phonetic knowledge to spell.	I can share my ideas I can plan the ending to my story using pictures and words. I can include capital letters, finger spaces and full stops in my writing. I can use a sound mat to support my spelling.
Compare good and bad characters.	To participate in discussions. To share ideas. To use phonetic knowledge when spelling. To describe.	I can listen and respond to adults and peers. I can share my ideas in a group. I can use my phonic knowledge to spell words. I can think of words to describe a character.

Character description	<p>To write a character description.</p> <p>To write in full sentences.</p> <p>To punctuate my sentence correctly.</p> <p>To use the conjunction and to extend the sentence.</p> <p>To use extended noun phrases in my sentence.</p> <p>To identify adjectives.</p>	<p>I can describe a character.</p> <p>I can write in full sentences and use 'and' to extend my sentence.</p> <p>I can use capital letters, full stops and finger spaces in my writing.</p> <p>I can identify a simple adjective in a sentence.</p>
Nonsense Rhyme Drama	<p>To identify simple rhyme</p> <p>To memorise and recite a simple poem.</p> <p>To speak clearly and fluently with an increasing command of Standard English.</p> <p>To participate in performance and role play.</p>	<p>I can identify simple rhyme.</p> <p>I can memorise and recite a simple poem.</p> <p>I can speak clearly in front of an audience.</p> <p>I can participate in a performance.</p>
Hot task - Comic strip	<p>To sequence sentences to form short narratives.</p> <p>To re-read what has been written to check that it makes sense.</p>	<p>I can say my sentence out loud.</p> <p>I can punctuate my sentences.</p> <p>I can order my sentences.</p> <p>I can check my sentences make sense.</p>

St John's C of E Infant School

Medium Term Plan - Maths

Term: Autumn 1 - Super Me

Activity	Objective	Success Criteria
Number: Place Value Cold Task - write numbers 0-20. Counting games. 1 - 1 correspondence counting.	To count to 20, forwards and backwards, beginning with 0 or 1, or from any given number.	I can count forward from 0 - 20. (to 10 for LA) I can count backwards from 20 to 0. (to 10 LA) I can count groups of objects up to 20. I can count on within 10 from any given number. I can count back within 10 from any given number.
Number: Place Value Number word, digit and array matching games. Number hunts and numbers lines. Rehearsing forming numbers correctly. Number stories. Modelling using number lines. Using Numicon.	To count, read, write numbers to 10 in numerals and words. To identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least. Given a number, identify 1 more or 1 less.	I know that the digit 0 means nothing. I can write numbers to 20. (to 10 LA) I can compare numbers of objects using words like equal to, more than, less than, fewer, most, least. I can identify 1 more than any number to 20. (to 10 LA) I can identify 1 less than any number to 20. (to 10 LA)
Number: Place Value Playing 'Chocolate Frog' counting in 2s game. Ordering numbers to 20 in 2s pattern. Singing odd and even song to begin exploring this number pattern. Hot task - write numbers to	To identify 1 more or 1 less, given a number within 20. To count in multiples of 2.	I can order numbers within 20. I can count in multiples of 2 from 0. I can count in multiples of 2 starting at any number within 10. I know counting in 2s means missing out a number. I can spot the odd and even pattern.

20.		
<p>Number: Addition & Subtraction - Superworm</p> <p>Use Numicon to make number bonds.</p> <p>Use counting objects to tell number stories.</p> <p>Play number bond jigsaw matching games.</p> <p>To practise writing numbers to 20 and +.</p>	<p>To represent and use number bonds and related subtraction facts (within 10).</p> <p>To add and subtract 1 digit number to 10 including zero.</p> <p>To solve one step problems that involve addition and subtraction, using concrete objects and pictorial representations and missing number problems.</p> <p>To read, write and interpret mathematical statements involving +, - and =.</p>	<p>I know a number bond is two numbers that go together to make a bigger number.</p> <p>I can find two numbers that together make a given number.</p> <p>I can count two groups of objects to find out how many there are altogether.</p> <p>I know the + sign means add.</p> <p>I know adding numbers together makes them bigger.</p> <p>I can use words like add, plus, count on, more.</p>
<p>Number: Addition & Subtraction</p> <p>Solve addition picture problems.</p> <p>Solve subtraction problems with 10 or 20 by crossing out.</p> <p>To subtract by using number bonds.</p> <p>To subtract using counting back.</p> <p>To make subtraction stories.</p>	<p>To read, write and interpret mathematical statements involving +, - and =.</p>	<p>I can use counting on to solve addition problems.</p> <p>I know taking away means making a number smaller.</p> <p>I can use words like taking away, subtraction, count back, less.</p> <p>I can use crossing out to help me solve taking away problems.</p> <p>I can count back from the biggest number to solve subtraction problems.</p> <p>I know - sign means taking away.</p>
<p>Number: Addition & Subtraction</p> <p>Solve subtraction stories.</p> <p>Write addition and</p>	<p>To read, write and interpret mathematical statements involving +, - and =.</p>	<p>I can recognise and use the + - = signs.</p> <p>I can use words like add, plus, counting on, more for + problems.</p> <p>I can use words like take away, subtraction, count</p>

<p>subtraction equations. Investigate and solve missing number problems.</p>		<p>back, less for - problems. I can write + - = signs and numbers to 20. I can use objects, pictures and counting on or back to solve addition or subtraction problems.</p>
<p>Assessments</p>	<p>Review and assessments</p>	<p>I can order numbers 0 or 20. I can count in 2s from 0, or any given number to 20. I can use pictures, objects or counting on or back to solve addition or subtraction problems. I can recognise and write + - = signs.</p>

Mathematics

Children will be focussing on numbers and place value. They will think about the number as an amount and how to represent the number in different ways. The children will then use their place value knowledge to begin to solve simple addition and subtraction problems.

PSHE

Children will be thinking about their own families. They will be learning about what characteristics make a good classroom and a good learner.

Literacy

Children will be reading several books relating to super heroes. They will be developing their basic sentence structure skills and focusing on capital letters, finger spaces, full stops and their use of phonics when spelling. Children will over the course of the half-term write labels, speech bubbles, and predict and write their own version of a story.

Science

Plan and conduct simple experiments relating to materials. Children will also begin to think about the body and senses, relating the senses closely to certain super heroes. What makes me human?

Super Me!

What makes me human?

D&T / Art

The children will develop their sketching skills by drawing a self-portrait. They will also design and create their own super hero masks.

PE

In PE children will be focusing on games during outdoor PE and dance during indoor PE composing their own short dance.

Computing

Create their own super hero town using the bee bot map templates and programming the bee bot to move around the map. To navigate a computer safely.

Religious Education

Children will be learning about special events in their own lives and in the life of Jesus. We will also be celebrating Harvest Festival.

Geography

Children will begin to design their own maps of the local area and a super hero village.



Music and Drama

Children will practice for Harvest Festival by singing songs. They will explore characters and scenarios in the role-play area.